

ALEKSEY GOLOVCHENKO

DEMO REEL - WWW.B2BH.COM

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CONCEPT & DIGITAL MATTE ARTIST

Matte Painting, Concept Environment Design, Compositing, 2.5D Matte Projections, Photoshop, Cinema 4D, Nuke, After Effects, e-on Vue, Win/Mac

WORK EXPERIENCE

Digital Matte Artist,
Concept Artist,
Compositor

SIGNAL RED, January 2011-Present

Created concept art and digital matte paintings for docudrama TV-projects "Tsiolovsky's Amazing Worlds", "History of criminology".

Lead Designer,
Digital Matte Artist,
Concept Artist

INTER TV CHANNEL, May 2007-December 2010

Created concept art and digital matte paintings for TV show open sequences, documentary films, on-air promos and outdoor print campaign.

Web Designer,
Graphic Designer

REAKTIVATE LLC, January 2006 -April 2007

Created web-site designs, logotypes, print advertisement, corporate identity

HONORS AND AWARDS

EXPOSE9

Matte Painting Master Award Winner

TELETRIUMPH WINNER in Television Design for The BUM (The Battle of Ukrainian Cities), 2010

TELETRIUMPH NOMINEE in Television Design, 2007

THE SPECIAL CATEGORY WINNER (VFX)

'The Battle of Bridge City'

"Steampunk Myths and Legends" Challenge, created matte painting for ArsXCTeam.

ARTTALK.RU AWARD OWNER

- Pandora (Avatar Fan Art)

- K1 Winter ID

EDUCATION

MATTE PAINTING CGWORKSHOP, September 2010- October 2010

Intermediate to advanced level matte painting class
Instructor - David Luong.

Going from Concept to Matte Painting

Painting, Cloning, Photo Manipulation and Layer techniques

Color theory, Perspective, and Light/Shadow concepts

Setting up 2D, 2.5D and 3D Projection and compositing
techniques using Photoshop, After Effects, Nuke and Maya

NATIONAL AVIATION UNIVERSITY, September 1998-February 2004

Specialist of Computer Science

SOFTWARE PROFICIENCIES

CG Work: Adobe Photoshop and e-one Vue

Matte Painting Projections: Cinema 4D, Nuke

Compositing: Adobe After Effects

INTERESTS

Digital Photography

Traveling